Lucas Zaragüeta

Hidden PROCESS

Sound Analysis

CASA DE CAMPO

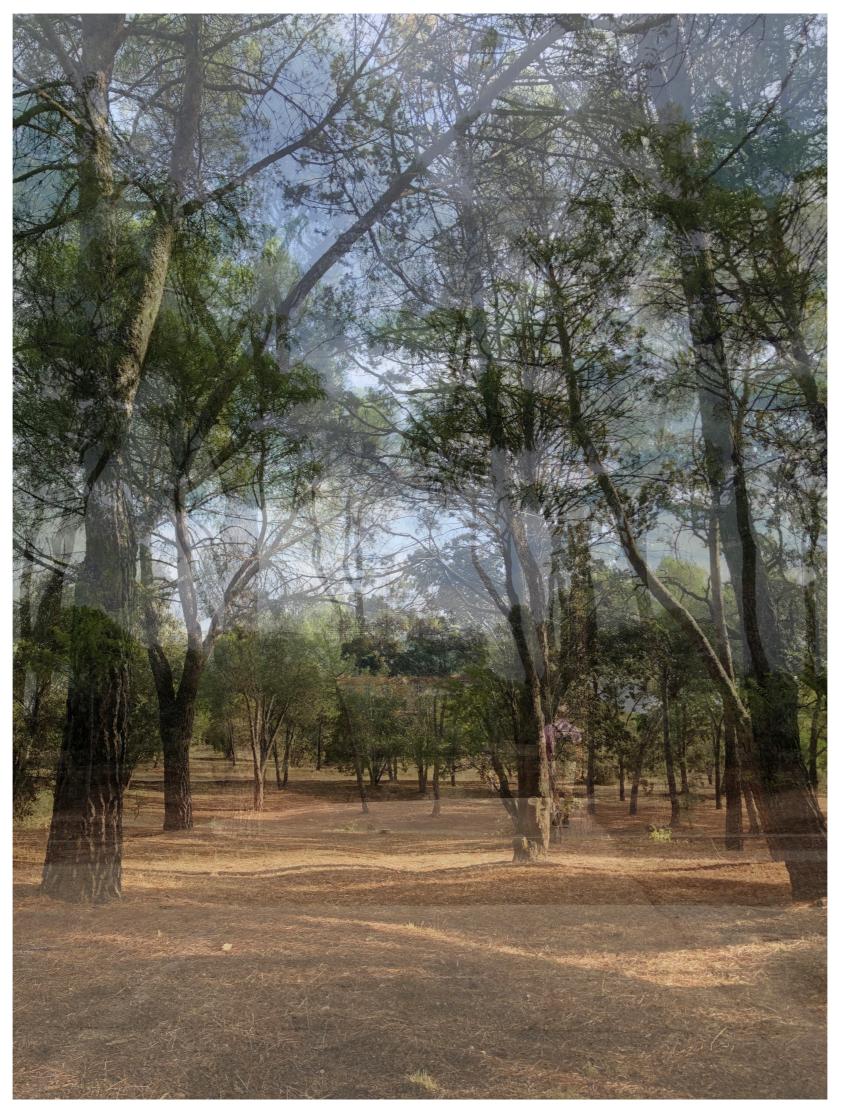
2020

PHASE 1

While analyzing Casa de Campo during the last week of October, I took three sound records and lot of pictures.

Suprisingly it let me descover how many type of sounds are constantly at the location. Then I asked myself, what would happen if I transform three audios into only one?

This simple beggining let me develop a deep searching about the place a new perspective, a new perception of the place.



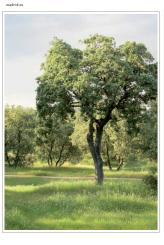






PHASE 1























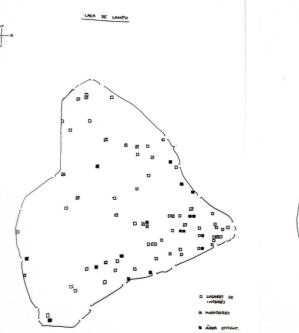


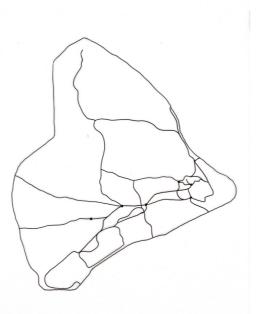
Wow such a interestin place and how many sounds it may has!

PHASE 2

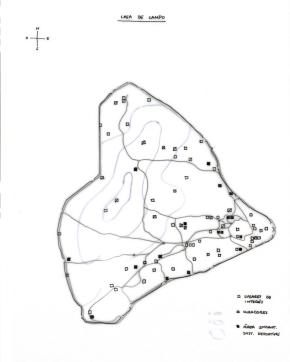
Which are the characteristic of the place in relation to its activity and therefore the sound?

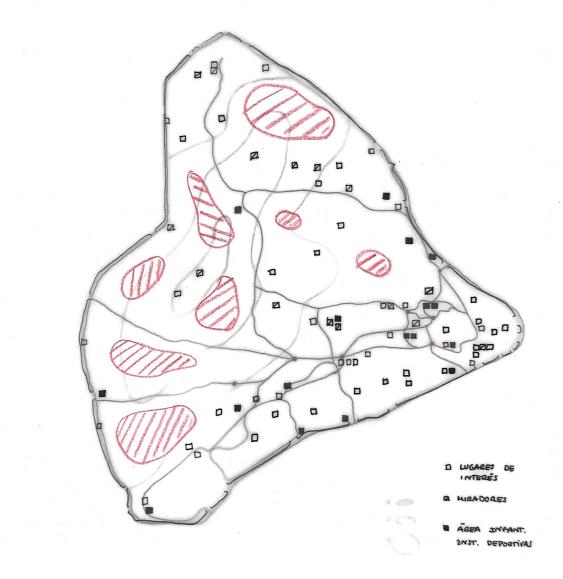
Does it has relation with the areas? Or even more with the types of the streets?

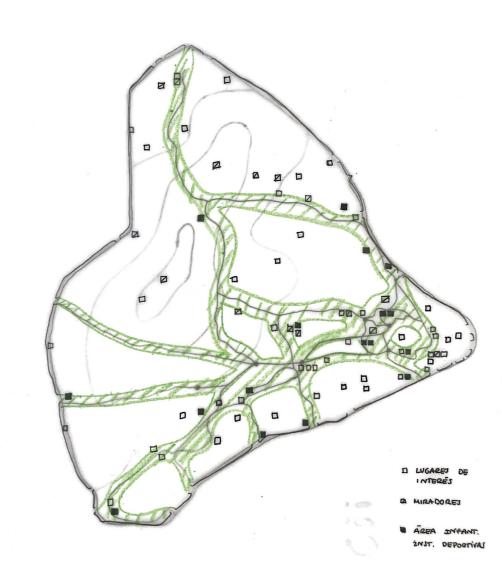






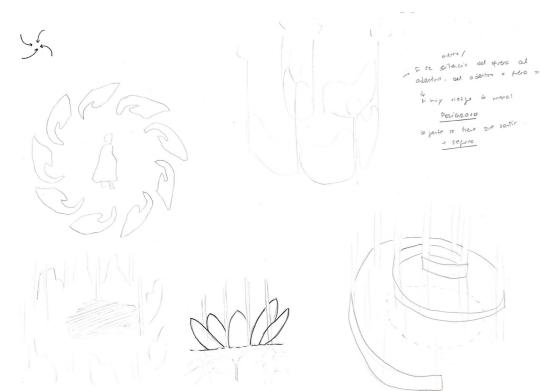






PHASE 2

I did some hasen sketches, but learned that I need to have much more information before start designing.







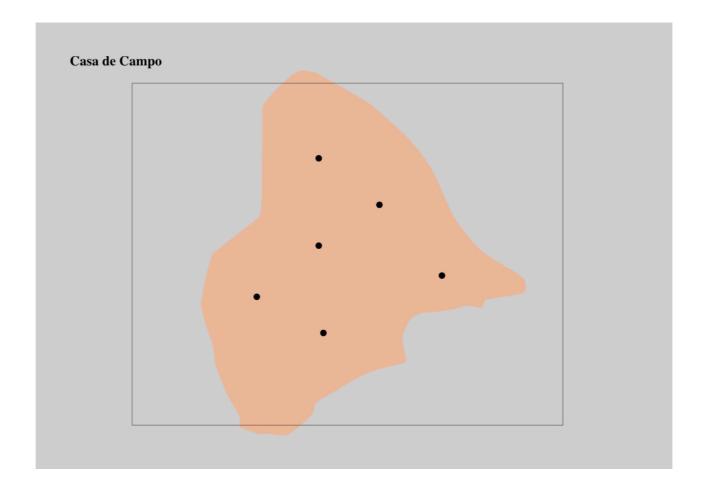


PHASE 3

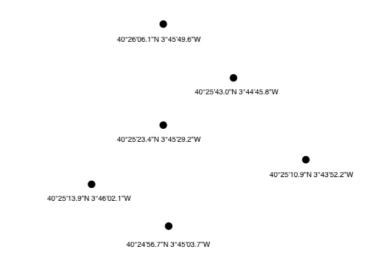
ForthelastPhaseIwantedtoredirect the orientation of the focus of the project.

I decided to choose six specific location, analyze them, convert them into technology, or even more, taking advantage of the technology to make happen the unknown hidden sounds of Casa de Campo.

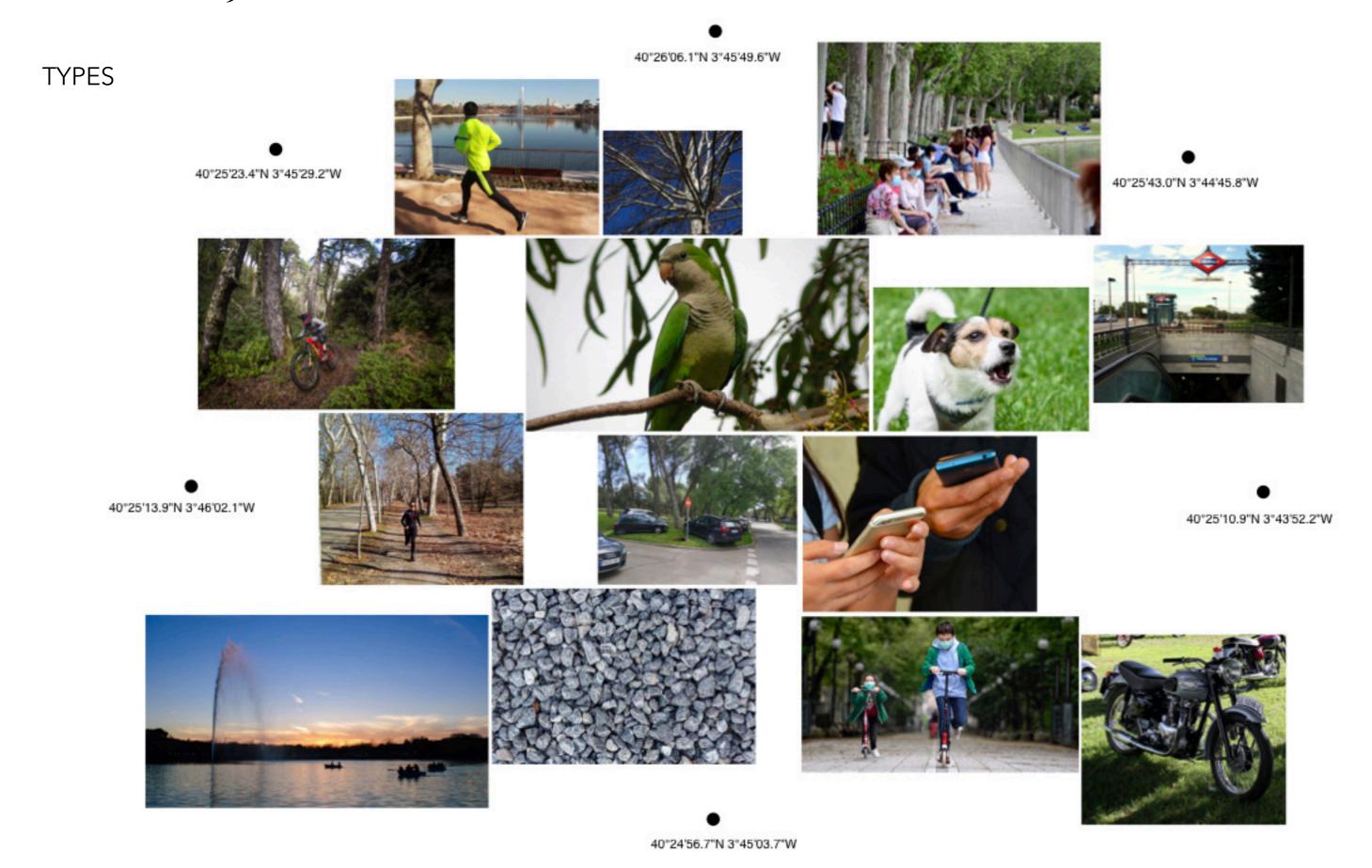




Coordinates



PHASE 3



PHASE 3

QUANTITY + SUPERPOSITION/CONTRAPOSITION



PHASE 3

EXPANSION



INVASION



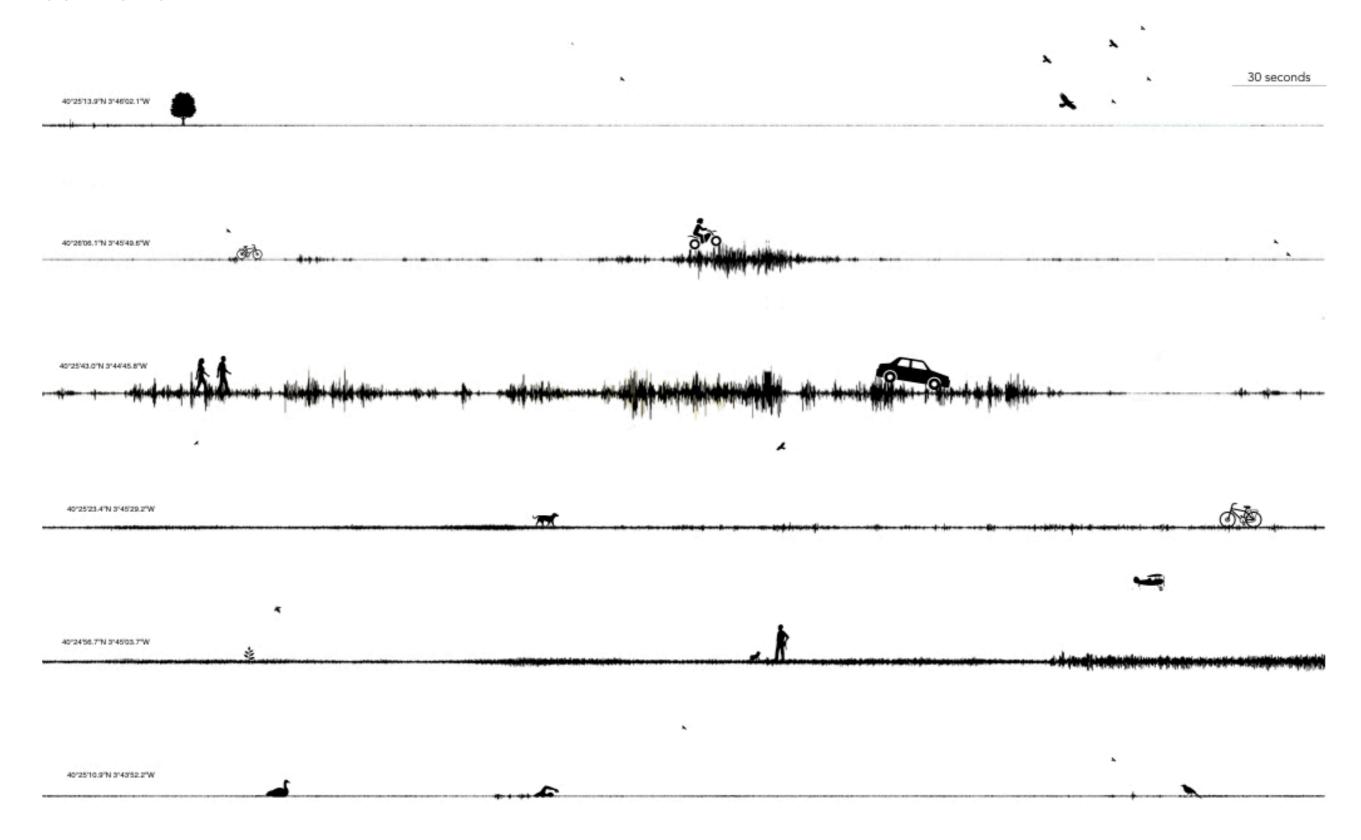
PHASE 3

SOUND TRANSMITION IN DEGREES



PHASE 3

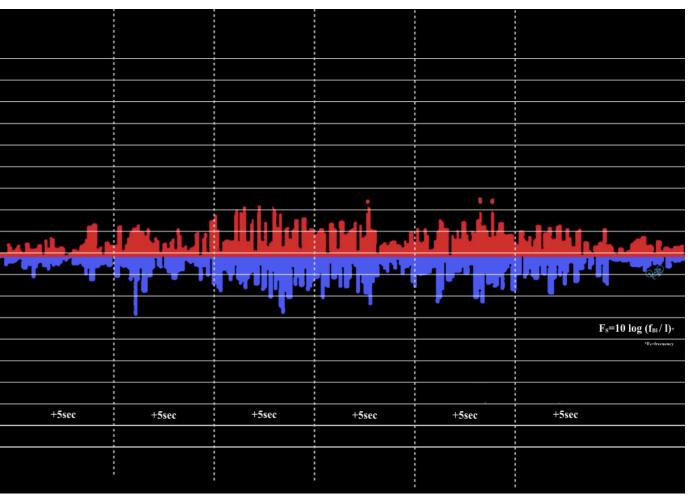
FRECUENCIES



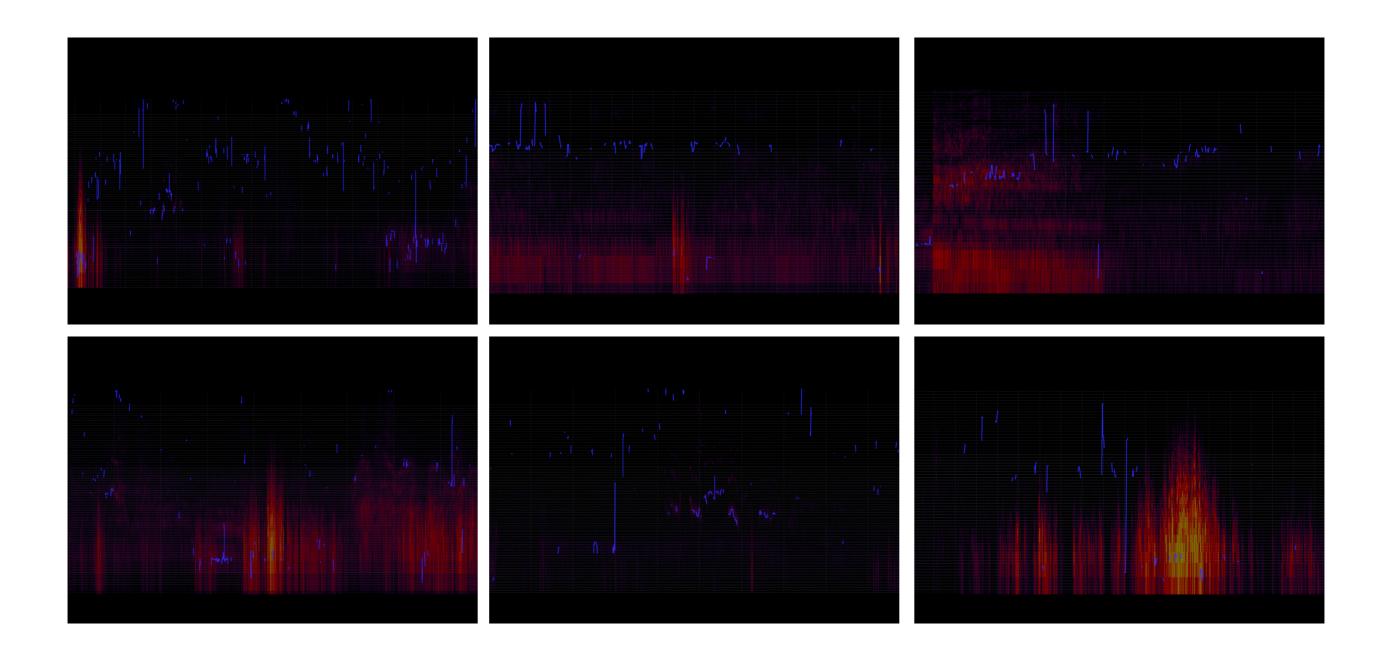
PHASE 3

FRECUENCIE WAVES



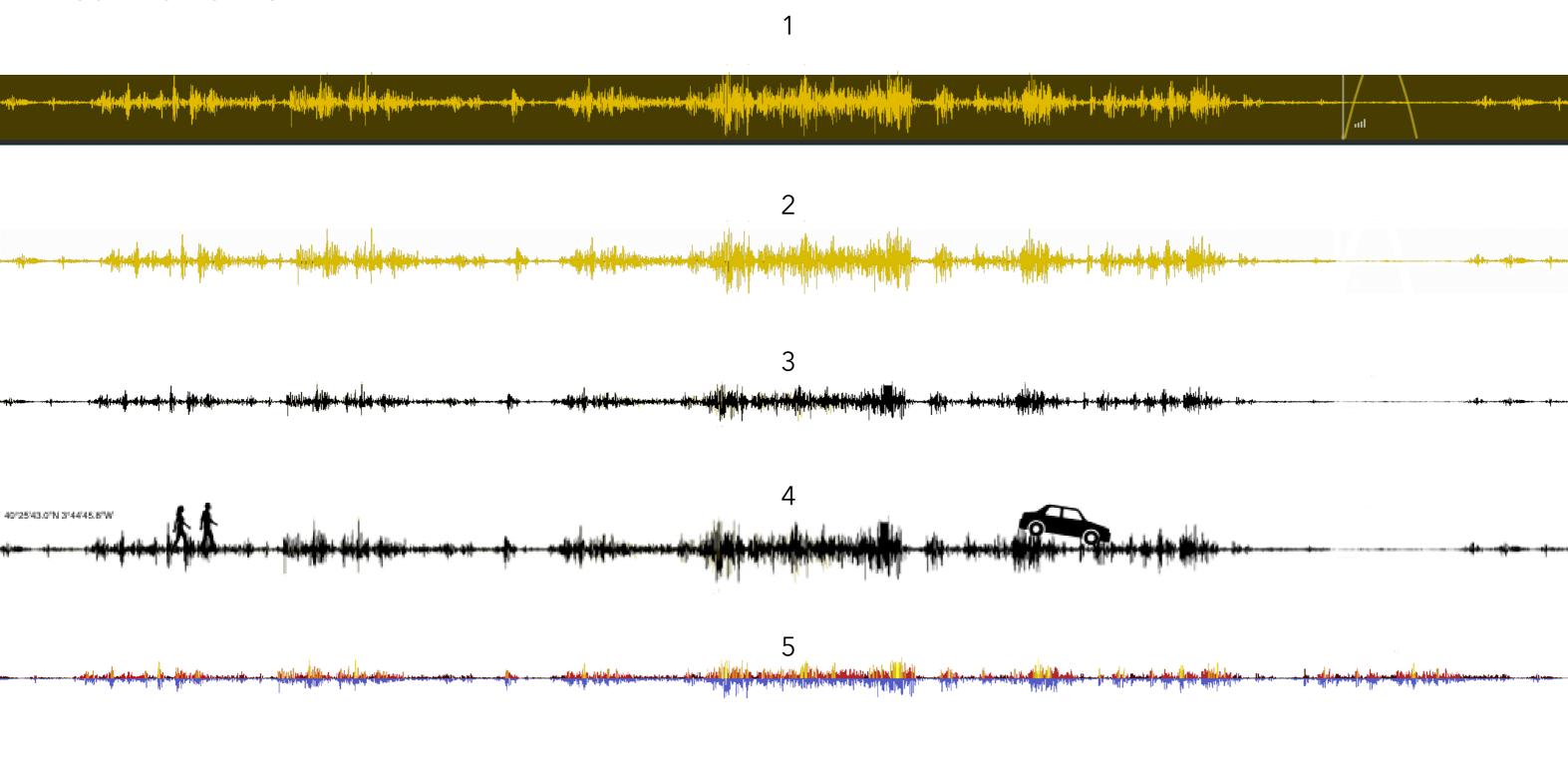


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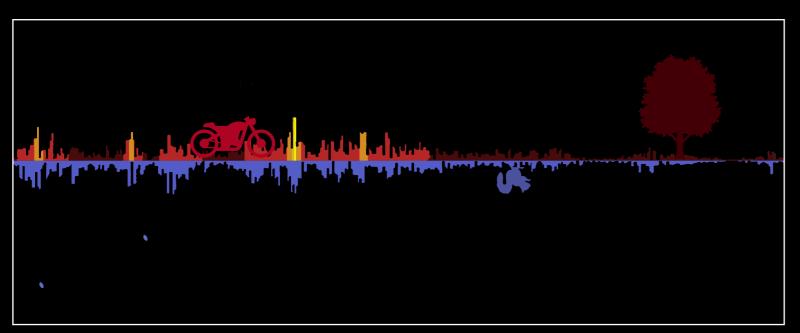


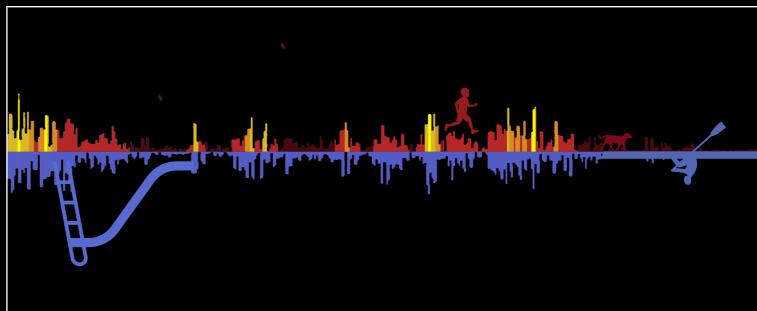
PHASE 3

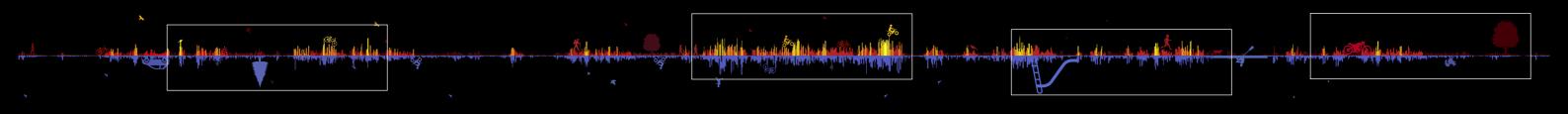
COMMUNICATION

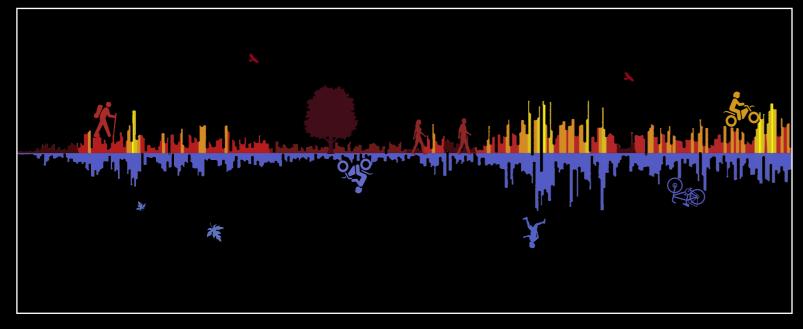


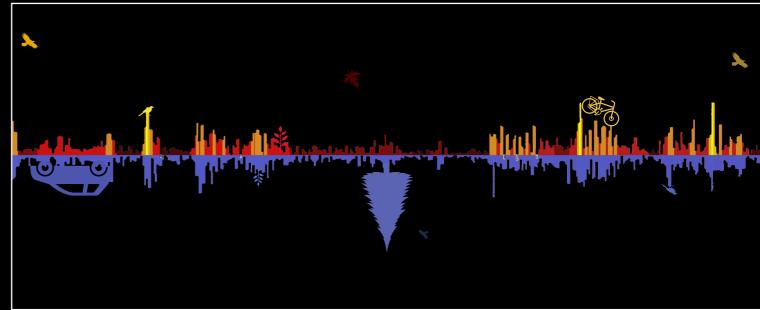
PHASE 3











Thank you

Sound Analysis

CASA DE CAMPO